

ROBOT GAME SCORING SHEET



M00 EQUIPMENT INSPECTION BONUS

All team equipment fits in the small inspection space: No Yes

M01 INNOVATION PROJECT

The innovation project is large enough (2+ white LEGO pieces and 4+ LEGO studs long): No Yes
 Part of the innovation project is touching: None RePLAY Logo Bench Gray Area

M02 STEP COUNTER

The bottom of the pointer is on: None Magenta Yellow Blue

M03 SLIDE

Number of slide figures off the slide: 0 1 2
 A slide figure is completely in home: No Yes
 A slide figure is held completely off the mat by the heavy tire and touching nothing else: No Yes

M04 BENCH

The bench is down flat: No Yes
 Number of hopscotch spaces with cubes touching the mat inside them: 0 1 2 3 4
 The backrest is completely out of both its holes: No Yes

M05 BASKETBALL

A cube is in the crate: No Yes
 On which white stopper does the crate rest: None Middle Top

M06 PULL-UP BAR

The robot passed completely through the pull-up bar's upright frame at any time: No Yes
 The pull-up bar holds 100% of the robot up off the mat at the end of the match: No Yes

M07 ROBOT DANCE

The robot's controller is dancing over the dance floor at the end of the match: No Yes

M08 BOCCIA

Any equipment is in the frame (even partly): No Yes
 Both share models have sent only one cube anywhere onto the opposing field and those cubs color-match each other: No Yes
 Number of cubes in the frame or target:
 At least one yellow cube is completely in the target: No Yes

Team Number	Round
Referee	Table

M09 TIRE FLIP

The heavy (black thread) tire crossed the flip line (even partly at any time): No Yes
 Tires white side up and resting on mat: None Blue Black Both
 Tires completely in the large target circle: None Blue Black Both

M10 CELL PHONE

The cell phone is white side up and resting only on the mat: No Yes

M11 TREADMILL

The robot spun the rollers so the pointer point to:
None Grey Red Orange Yellow Light Green Dark Green

M12 ROW MACHINE

The free wheel is completely outside the large circle: No Yes
 The free wheel is completely in the small circle: No Yes

M13 WEIGHT MACHINE

The stopper is under the lever and the lever setting is: None Blue Magenta Yellow

M14 HEALTH UNITS

Number of health units touching either the RePLAY logo or the gray area around the bench:
 Number of health units looped over a pull-up bar post and touching no equipment (max of 4): 0 1 2 3 4

M15 PRECISION

Number of precision tokens left on the field: 0 1 2 3 4 5 6

RETURN LOOSE ITEMS

(8x) Health Units, (3x) Blue Cubes, (3x) Red Cubes, (2x) Yellow Cubes, (8x) Green Cubes
 (2x) Slide Figures, (1x) Bench Backrest, (1x) Heavy Tire, (1x) Cell Phone, and
 (6x) Precision Tokens

SIGNATURE REFEREE

SIGNATURE TEAM