

CONCEPT FORSCHUNG 2.0

FIRST® LEGO® League Challenge

The expert panel decides.

Teams have their research evaluated by an interdisciplinary panel of experts as part of their participation in the FIRST LEGO League Challenge education program, and are given the opportunity to further develop their innovative idea with the help of experts from business and science.

Experts coach the teams.

Depending on the phase of idea or product development the team is in, experts from the fields of research, innovation and strategy consulting will be involved in the coaching process (period: end of April/May to July 2023). Tutorials with practical examples for independent learning complete the module catalogue and round off the coaching. The knowledge gained is to be transferred and applied to one's own development process.

All participating teams write a short report at the end of the project and receive final feedback on their development process in a meeting with their coaches.

Teams from three federal states take part.

Teams from the federal states of Hesse, Bavaria and North Rhine-Westphalia that have received one of the four nominations in the research category, as well as all teams that have qualified for a qualification competition, can receive funding through the follow-up project "Research 2.0".

Research 2.0 supports students and their innovative ideas.

- Further development of innovative research ideas
- Getting to know process-oriented thinking and innovation methods, among other things
- Establishing valuable contacts with future employers
- Practical career orientation in the MINT sector