

FLL TOURNAMENT CONDITIONS

By the registration of your *FIRST*[®] LEGO[®] League team, you as the team coach agree with having read the following tournament conditions and follow them. The coach is responsible to forward the tournament conditions to all team members, volunteer assistants as well as to further persons involved in the team.

1. Coach

Each team has to appoint at least one adult coach (min. 18 years). He is in charge of the team and co-coaches during the tournament season.

For the communication with the *FIRST*[®] LEGO[®] League Organization (HANDS on TECHNOLOGY e.V. and the regional organizer) the coach has to indicate a valid e-mail address which will be used to provide all important information according to the tournament.

The coach guides the team during the whole *FIRST*[®] LEGO[®] League season. If there will be a change and another coach is taking over the coach position, HANDS on TECHNOLOGY e.V. has to be informed within the next 5 working days. To take over an existing team the new coach needs to confirm the tournament conditions as well. If the coach does not dissent with the tournament conditions within 5 working days after taking over the team the conditions are considered to be accepted.

As HANDS on TECHNOLOGY e.V. would like to ensure the prosperity of the children taking part in *FIRST*[®] LEGO[®] League we reserve the right to have coaches and mentors checked by law (criminal record certificate).

2. Team

The assigned team number has to be used for each correspondence with HANDS on TECHNOLOGY e.V. – that includes bank transferal and address specifications. If there are delays in the logistics process (e.g. due to a payment receipt that cannot be allocated), HANDS on TECHNOLOGY e.V. may charge extra costs to the team.

Each FLL Team should consist of 2 to 10 children aged between 9 to 16. The deadline for the age restriction is the 1st of January of the year when the missions are published.

No team member may be simultaneously registered in several teams and may only take part in the tournament if officially registered online with HANDS on TECHNOLOGY e.V..

If the team consists of more than 10 children another team has to be enrolled for the participation in *FIRST*[®] LEGO[®] League. A coach can register several teams. All teams have to participate in the same tournament region.

3. Challenge Set

The Challenge Set of the current *FIRST*[®] LEGO[®] League season will be sent at the end of July 2019 to the delivery address specified by me (only if the invoice is paid). If the Challenge Set can't be delivered (e.g. due to holiday time, wrong address, etc.), HANDS on TECHNOLOGY e.V. may charge the re-shipment.

4. Deregistration

HANDS on TECHNOLOGY e.V. has to be informed as soon as possible if a team cannot take part in the tournament. Deregistration notices to individual Regional Partners are not accepted. In case of deregistration no costs can be refunded.

HANDS on TECHNOLOGY e.V. is entitled to exclude teams from the tournament due to significant reasons (e.g. a serious coach intervention in the team's work). Already paid registration fees will be withhold.

5. Image Rights

During the running *FIRST*[®] LEGO[®] League season there can be media coverage, including print, online and TV. The coach is responsible for providing a photo permission for each team member of their legal guardian. If a team member won't get a photo permission, HANDS on TECHNOLOGY e.V. suggests that this team member won't attend the tournament, as HANDS on TECHNOLOGY e.V. cannot guarantee, that there won't be any photo or video material made of the team member.

All rights of use on pictures or other materials been taken within the context of *FIRST*[®] LEGO[®] League Central Europe reside with HANDS on TECHNOLOGY e.V. The usage outside of the *FIRST*[®] LEGO[®] League Central Europe context is only permitted after having received a written confirmation by HANDS on TECHNOLOGY e.V.