

COACH CHECKLIST – ON THE TOURNAMENT DAY

After many weeks of intensive preparation, the tournament day is the highlight of the *FIRST*® LEGO® League Challenge season for most teams. Finally, they can present their results and meet other teams from the region. You and your team should consider the following points during the day:

Arrival

Please have the contact details of the regional organizer ready so that you can contact him/her if you and your team are delayed due to train cancellations, traffic jams or bad weather conditions.

- Contact details at hand

Photo permission

If necessary, the regional organizer will ask you in advance for photo permissions for the team members. Bring them to the tournament, if you have not already sent them by email.

- photo permissions submitted
- Inform the tournament staff separately if no photo permission is available for any team members.

Material

On tournament day your team needs the following material/equipment:

- robot + other material for the robot (attachments, etc.)
- laptop with software
- extension cable (The organizer ensures that each team in the team area can use a power connection. If the connection is too far away from the team table, an extension cable will help).
- equipment for the research project
- snacks and drinks for in between
- if available team shirts

Location

Discover the location with your team. The following areas are important:

- area for opening ceremony/award ceremony
- competition area (for the Robot Game test rounds in the morning and the Robot Games in the afternoon)
- preparation area with the practice tables
- team area
- evaluation area for the category "research project"
- evaluation room for the category "robot design"
- evaluation room for the category "Teamwork"
- catering area (lunch)
- toilets

Schedule

You and your team need to know the schedule for the day. Important times for every team are:

- if necessary, coach briefing before the opening
- opening ceremony (Please be on time for the opening.)
- evaluation of the research project, robot design and teamwork (Please note that a missed judging session cannot be made up. Make sure that you and your team are standing in front of the evaluation room about 10 minutes before the evaluation)
- Robot Game test round (on the competition tables)
- 1st, 2nd and 3rd Robot Game preliminary round
- lunch (if necessary, your team will be given a specific time slot for this)
- if applicable, public presentation of the three best research projects
- award ceremony

Feedback

As a rule, you will receive a feedback form from the regional organizer on the day of the tournament, which you can fill out and return at the end of the day.

- Feedback form filled out and submitted

In return, you will receive the evaluation forms completed by the judges after the awards ceremony. Please contact the organizer if necessary.

- Evaluation forms received

Relax and have a coffee or tea ☺

You accompany the team on tournament day, but do not actively intervene in the performance of the team.

Give the kids the opportunity to present their results to the judges independently. You can be a spectator during the evaluation of the research project and the robot design. However, only the team members are invited to the evaluation room for teamwork. Stay in the spectator area during the Robot Game. At the table there are two technicians, who also evaluate the match together with the referees.

Please note that obvious intervention by the coach can lead to disqualification from the tournament.

- I let the kids do the work.

HANDS on TECHNOLOGY e.V. wishes you and your team a thrilling 2020/21 FIRST LEGO League Challenge tournament season.

If you have questions, you can reach us Monday-Friday between 8:00 am and 4:00 pm by telephone or by email to fil@hands-on-technology.org.